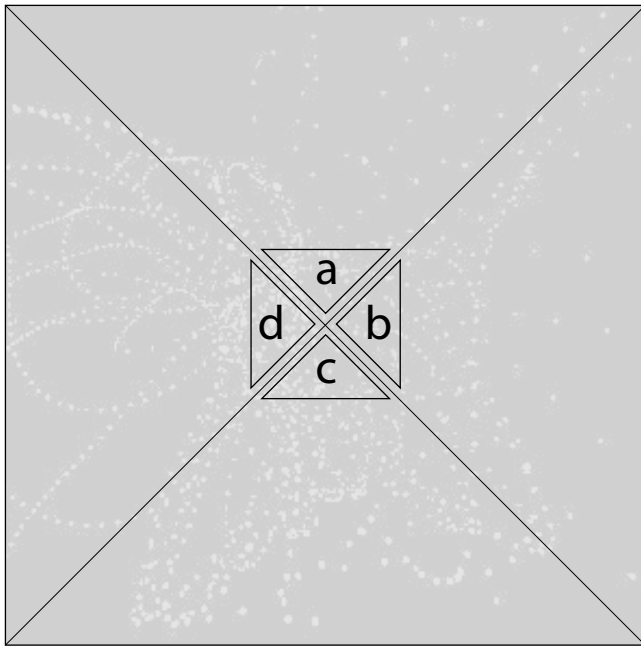


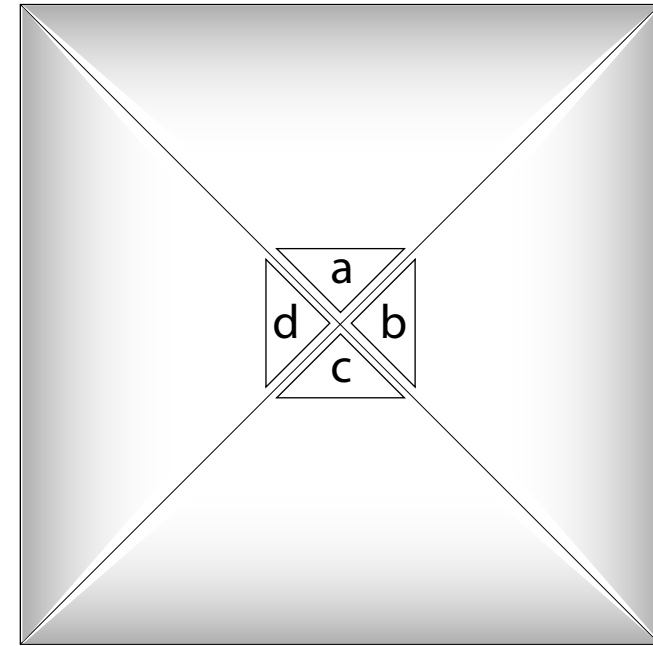
PROJECTION TECHNIQUE :  
Interfacing the virtual control space and video installation view

TOP VIEW I :  
Camera Placement In Virtual Environment



Each of the four virtual cameras are placed in the centre of the environment, facing outside and sees a 90° segment (one side)

TOP VIEW II :  
Installation Projections



The output of every virtual camera is routed to a corresponding video projector so that a different image is projected on each screen, recreating the complete spatial picture